

# **RISK FACTORS IN SOFTWARE DEVELOPMENT PHASES**

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## **Abstract**

Each phase of the Software Development Life Cycle (SDLC) is vulnerable to different types of risk factors. Identifying and understanding these risks is a preliminary stage for managing risks successfully. This paper presents a comprehensive theoretical study of the major risk factors threaten each of SDLC phases. An exhaustive list of 100 risk factors was produced. This list reflects the most frequently occurring risk factors that are common to most software development projects.

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**Keywords:** Risk factor, SDLC, Requirements analysis

## **1. Introduction**

Software development process or the Software development lifecycle (SDLC) is a structure imposed on the development of a software system, according to this structure the software development process involves five different phases: Requirements Analysis and Definition, Design, Implementation and Unit Testing, Integration and System Testing, and the Operation and Maintenance phase.

Software development process is a risky process; SDLC is vulnerable to risks from the start of the project till the final acceptance of the software product. Each phase of the SDLC is susceptible to different sets of threats that might hinder the development process from being completed successfully. In order to manage these risks properly, an adequate understanding of the software development process's problems, risks and their causes are required. Hence, the first step in managing these risks is to identify them.

Software Risk Identification is the process of identifying the items that present a threat to the software project success. These items might

hinder the project from achieving its expected outcomes, what may likely cause entire project failure. These items are usually called Software Risk Factors (Bannerman, 2008).

Risk factors are the uncertain conditions and influences that will affect the cost, duration and quality of the project negatively (Bannerman, 2008), and if ignored or not mitigated well they will present serious threats to the software project (Dash & Dash, 2010). Risk factors are diversified in nature. They can be technical, environmental, managerial and organizational risk factors (Gupta, 2008).

Technical factors lies at the heart of many software failure causes, they result from the improper application of the software engineering theory principles and techniques (Dhlamini, Nhamu & Kachepa, 2009), uncertainty in the task and procedure (Gupta, 2008), and the improper use of the software/hardware technologies during the system development (Sommerville, 2006).

Environmental factors are related to the environment where the software will operate in (Gupta, 2008). Managerial factors are related to managing people, time budget and other resources. Organizational factors are related to the organizational environment where the software system is being developed (Sommerville, 2006).

The paper starts with a brief summary of risk factors related work. A framework for identifying risks in the different phases of the software development process is highlighted. A brief description of each phase and activity in the SDLC also discussed. Finally, the risk factors that threaten each SDLC activity are described in more details and the conclusion as well.

## **2. Related Work:**

The current literature shows that many researchers have been attracted to Identify software development risk factors. Some of these works are listed below:

Boehm's list (1991) consisted of the top ten primary risk factors in software projects. His list was the first, prime, leading list of software risk factors from which other's lists were built on top of.

(Keil, Cule, Lyytinen & Schmidt, 1998) identified and prioritized eleven risk factors. The authors found that there is a relation between the importance of risks and their perceived level of control. A broad category to identify risks was provided.

(Vallabh & Addison, 2002) reported on risk factors and controls from the literature. These factors were presented to different project manager to identify the importance of each risk factor, the frequency of occurrence for each risk factor and control, and the effectiveness of each control against each factor.

(Arshad, Mohamed & Nor, 2007) introduced a research model about identifying and classifying risk. His work based on an empirical study that targeted the public sector.

(Shahzad & Iqbal, 2007) identified the most important risk factors in each phase of the SDLC in order to find the most frequently occurring risks in the SDLC.

(Shahzad & Safvi, 2008) presented a list of risk factors and another one of mitigation strategies to a representative set of students, academics, and professionals in order to assign the correct mitigation strategy to each specific factor.

As a consequence, the literature is rich in many existing lists of risk factors but most of these lists are relatively short and general. This might be due to organizational, technical, and environmental natural changes. However, none of these researchers can deny that it is impossible to produce a complete list of software risk factors, since they absolutely realized that these risk factors change continuously with time and the appearance of new tools and technologies. Moreover, none of these lists have investigated the potential risk factors that might arise in the different SDLC phases. Thus, most of the identified risks in these lists are common to all SDLC phases.

### **3. Risk Identification Framework:**

Risk Identification is a critical step (Kwak & Stoddard, 2004), since the success of the risk management depends mostly on identifying all possible risks the project may face during its development (Shahzad, Ullah & Khan, 2009). The result of the risk identification phase is a software risk factors list (Gupta, 2008).

This section is organized into five major subsections. Each one describes each phase in the SDLC with their activities and probable risk factors. Section 3.1 presents the Requirements analysis and definition phase, section 3.2 presents the Design phase, section 3.3 presents the Implementation and Unit Testing Phase, section 3.4 presents the Integration and System Testing Phase, section 3.5 presents the Operation and Maintenance Phase. Lastly, a set of risk factors that are common to all SDLC phases is listed in section 3.6.

#### **3.1 Requirements analysis and definition phase**

The requirements analysis and definition phase is the first phase in the SDLC wherein all the system services, constraints and goals are defined (Sommerville, 2006). The requirements analysis and definition phase involves many activities; Feasibility study, requirements elicitation, requirements analysis, requirements validation and requirements documentation. The next subsections describe the requirements analysis and

definition phase activities. The risk factors for each activity are shown in tables 1-5 respectively.

### 3.1.1 Feasibility Study Activity

The Feasibility study is a very important activity in the SDLC. In some large projects it is considered as a separate phase preceding the requirements analysis and definition phase. It is necessary in order to make a judgment on whether the software system is possible and worthy to construct or not (Board for Software Standardization and Control, 1995a). The main two aspects to be considered in this study are the cost and time, which are the main causes for project failure. Thus, the feasibility study helps in identifying the main risk factors that may be faced while developing and deploying the system, and also in planning for analyzing these risks. Table 1 summarizes the risk factors for the feasibility study activity.

Risk Factor	Description
<b>Inadequate estimation of project time, cost, scope and other resources.</b>	Project managers may find it difficult to estimate the required time, cost, scope and other resources needed to complete the project. This will lead to unrealistic project schedule, budget, unclear scope and insufficient resources, which are considered the major project failure causes.
<b>Unrealistic Schedule</b>	The estimated time for the project as a whole may exceed the delivery date agreed upon previously. In most of these cases, project managers add constraints on time and overload the developers to deliver on time in an unrealistic manner, what is mostly does not happen.
<b>Unrealistic Budget</b>	The estimated budget mainly depends on the required time, effort and resources (Shahzad & Iqbal, 2007). The estimated cost for the project may exceed the available budget, if this was not mitigated successfully, the project may be out of fund early in the SDLC, and thus fails.
<b>Unclear Project Scope</b>	To manage project scope (i.e. size, goals and requirements) is the most important task for the successful project manager. Project managers, usually, find it difficult to determine what the project is supposed to do exactly, this may cause many core functionalities be missed and other extra ones be taken into consideration, in both cases the project failure is an expected outcome.
<b>Insufficient resources</b>	Sometimes, the available resources (i.e. people, tools and technologies) are not enough to complete the project. In other cases; the system cannot be implemented using the current available technology where the project involves the use of new technology. If these alike projects were posed it may threaten the project from being implemented successfully, wherein the developers may suffer from the technology change risks.

Table 1: Risk factors for the feasibility study activity

### 3.1.2 Requirements Elicitation Activity

In this activity, the application domain is analyzed, the services that the system should provide and its performance and constraints are gathered, reviewed, and articulated with the help of different system stakeholders (Sommerville, 2006). Table 2 summarizes the risk factors for the requirements elicitation activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Unclear Requirements</b>	The requirements are unclear if they are not understandable by analysts and developers.
<b>Incomplete Requirements</b>	The requirements are incomplete if they are missing some of the user needs, constraints and other requirements. It was found that users cannot describe more than 60% of the requirements at the beginning of the project; hence, requirements continue to change through the SDLC (Shahzad et al., 2009).
<b>Inaccurate Requirements</b>	The requirement is inaccurate if it does not reflect the real user needs (Board for Software Standardization and Control, 1995a).
<b>Ignoring the Non-functional requirements</b>	Usually analysts and developers focus on what the system should do and ignore how the system should be (i.e. usability, maintainability, scalability, testability, etc.). Non-functional requirements are essential to project success as much as the functional requirements (Abdullah et al., 2010).
<b>Conflicting user requirements</b>	When the system has different users, their needs from the system may be not only different but also conflicting (Sommerville, 2006), thus, this will lead to inconsistency when analyzing requirements (Huang & Han, 2008).
<b>Unclear Description of the real environment</b>	In different cases, it is difficult for the analyst to get a clear description of the real world wherein the software system will operate (Board for Software Standardization and Control, 1995a).
<b>Gold Plating</b>	Adding extra functionality to the system that is not considered in the original scope in order to make the system better may cause in most cases a threat to the project as much as, if it was not more than, omitting the in-scope functionalities (Odzaly, Greer & Sage, 2009).

Table 2: Risk factors for the requirements elicitation activity

### 3.1.3 Requirements Analysis Activity

This activity is concerned with analyzing, classifying, organizing, prioritizing and negotiating the stated requirements (Sommerville, 2006). Table 3 summarizes the risk factors for requirements analysis activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Non-verifiable Requirements</b>	The requirement is non-verifiable if there is not a finite cost effective process (i.e. testing, inspection, demonstration or analysis) with which we can check that the software meets the requirements (Sommerville, 2006).
<b>Infeasible Requirements</b>	If there are no sufficient resources available for its implementation, then the requirement is considered as infeasible. In other words; if the requirement cannot be implemented within the constraints of the project, then it is infeasible.
<b>Inconsistent Requirements</b>	The requirement is inconsistent if it contradicts any other requirement in the project (Sommerville, 2006).
<b>Non-traceable Requirements</b>	For documentary and referencing purposes, we have to state the origin source of each requirement to facilitate the referencing in the future if needed.
<b>Unrealistic Requirements</b>	If the requirements are clear, verifiable, accurate, consistent, complete and feasible then they are realistic to be put in the requirements document and then implemented (Sommerville, 2006).

Table 3: Risk factors for the requirements analysis activity

### 3.1.4 Requirements Validation Activity

Validating requirements aims to ensure that the stated requirements actually define what the users want (Sommerville, 2006). Table 4 summarizes the risk factors for the requirements validation activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Misunderstood domain-specific terminology</b>	Application specialists and developers use domain-specific terminologies that are different and not understandable by most end-users, this might lead to misunderstanding between both parties (Board for Software Standardization and Control, 1995a).
<b>Mis-expressing user requirements in natural language</b>	Natural language is a good, but not the best, way for expressing requirements, since many users may use different NLs and different conventions. Besides; many expressions, terms and needs cannot be expressed this way, and need a more formal way for expressing and documenting.

Table 4: Risk factors for the requirements validation activity

### 3.1.5 Requirements Documentation Activity

Requirements documentation is the process of writing down the requirements in a document (RD) that represents a mean of communication between different stakeholders (Sommerville, 2006). Table 5 summarizes the risk factors for the requirements documentation activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Inconsistent requirements data and RD</b>	While documenting requirements, it might be found that there is inconsistency between the actual requirements data and the corresponding documented ones. This may happen for several reasons related to the gathering and documentation techniques.
<b>Non-modifiable Requirement Document</b>	Sometimes, while documenting the requirements, structuring the document with maintainability in mind is not considered, what makes it difficult to modify the data in the requirement document without rewriting it.

Table 5: Risk factors for the requirements documentation activity

### 3.2 Design phase

The design is the second phase in the SDLC, in which the overall system architecture is established (Sommerville, 2006). This phase is the solution phase wherein all the requirements defined in the requirements document must be addressed (Board for Software Standardization and Control, 1995b). In this phase the software system is described in terms of its major components and relationships. This phase involves several activities: examining the requirements document (RD), choosing the architectural design method, choosing the programming language, constructing the physical model, verifying, specifying, and documenting design activities. The risk factors for each activity are shown in tables 6-12 respectively.

#### 3.2.1 Examining the Requirements Document (RD) Activity

Examining the requirements document is usually carried out by developers in order to ensure the understandability of the requirements listed in the Requirements Document (Board for Software Standardization and Control, 1995b). Table 6 summarizes the risk factors for examining the requirements document activity.

<b>Risk Factor</b>	<b>Description</b>
<b>RD is not clear for developers</b>	If developers were not involved in the requirements analysis and definition phase, then the requirements document may be not understandable by them. Hence, they will be unable to start their design on a solid knowledge of the system requirements, and thus they may develop a design for a system other than the intended one.

Table 6: Risk factors for examining the requirements document activity

#### 3.2.2 Choosing the Architectural Design Method Activity

The architectural design method is a systematic way of defining the software components, in other words, it is the method that is used to decompose the software system into its major components (Board for Software Standardization and Control, 1995b). Many architectural design methods exist in the literature (i.e. structured, object oriented, Jackson

system development and formal methods). Table 7 summarizes the risk factors for choosing the architectural design method activity.

Risk Factor	Description
<b>Improper AD method choice</b>	There is no standard architectural design method. For any project, you can choose the most suitable design method depending on the project's need. If a wrong choice was made, then the system implementation will not be completed successfully and problems in the integration may arise later. Even if it was implemented and integrated successfully, the architectural design may not work on the current machine. Furthermore, the choice of the architectural design method may affect the choice of the programming language (Board for Software Standardization and Control, 1995b). If this was not considered, then the developers may choose a language that does not support the architectural design method in use.

Table 7: Risk factors for the architectural design method activity

### 3.2.3 Choosing the Programming Language Activity

Choosing the programming language should be made early in the design phase as soon as the architectural design method is chosen, since it should support it. Table 8 summarizes the risk factors for choosing the programming language activity.

Risk Factor	Description
<b>Improper choice of the PL</b>	The improper choice of the programming language can affect the development process in many different aspects. The wrong choice of programming language may not support the applied architectural design method (Board for Software Standardization and Control, 1995b). It may reduce the system's maintainability and portability too.

Table 8: Risk factors for choosing the programming language activity

### 3.2.4 Constructing the Physical Model Activity

The physical model is a simplified description of a hierarchal organized system, composed of symbols and built with recognized methods and tools (Board for Software Standardization and Control, 1995b). Table 9 summarizes the risk factors for constructing the physical method activity.

Risk Factor	Description
<b>Too much complex system (Huang &amp; Han, 2008)</b>	If the software system to be developed was too much large and complex, then the developers will get lost and confused and do not know from where to start and how to decompose the system into its main components.
<b>Complicated Design</b>	If the system was too much complex, and the developers do not have the enough skills and experience to manage this complexity, then they will create a complicated not understandable design which will, while being



	implemented, suffer from different difficulties.
<b>Large size components</b>	Large size components, which may be further decomposed into other components, may also suffer from implementation difficulties and difficulties in determining the functionality of a component and consequently in assigning functions to these components.
<b>Unavailable expertise for reusability (Abdullah et al., 2010)</b>	Reusability is not always the right choice, in such cases wherein the available expertise to maintain old components in order to reuse them is not available (Board for Software Standardization and Control, 1995b), it is actually a risk, because it may hinder the project and delay its progress. In such cases, developers tend to develop the components from the scratch, which also may delay the project's progress.
<b>Less reusable components than expected</b>	If an inaccurate estimate about the available reusable components was made in the analysis phase, then these components have to be developed from scratch. Thus time schedule and budget may be under-estimated and the developers will be surprised that much of the code that was considered ready and available to reuse has to be re-written from scratch what will cause project delay and budget over-run.

Table 9: Risk factors for constructing the physical method activity

### 3.2.5 Verifying Design Activity

Verifying design aims to make sure that the design of the system under construction is a correct solution and meets the user requirements. Table 10 summarizes the risk factors for verifying design activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Difficulties in verifying design to requirements</b>	In order to make sure that the design is a correct solution, the design must be verified against requirements to ensure that users' needs are reflected in the design. This is the case when the developer found it difficult to check whether the resulting design meets the users' requirements.
<b>Many feasible solutions</b>	When verifying design, it might be discovered that many alternatives to the same design problem may exist. Which one to choose depends on the system itself and its nature (Board for Software Standardization and Control, 1995b).
<b>Incorrect Design</b>	When verifying the design, it might be found that the design does not match some, or even all, of the requirements. Worse, it might be different design another than the intended one.

Table 10: Risk factors for verifying design activity

### 3.2.6 Specifying Design Activity

It is the activity that identifies components, defines the data flow between them, and states for each component its functions, data input, data output, and resource utilization (Board for Software Standardization and

Control, 1995b). Table 11 summarizes the risk factors for specifying design activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Difficulties in allocating functions to components</b>	If the system was not decomposed correctly and the components were not defined well, then developers may face difficulties in assigning functions to each component and defining its objectives. Moreover, if the requirements in the requirements documents were not clearly defined, it also may threaten the allocation activity since the components' functionalities are derived from the functional requirements in the requirements document (Board for Software Standardization and Control, 1995b).
<b>Extensive specification</b>	Extensive specification of modules processing are usually unimportant in the design stage and should be avoided here in order to keep the design document smaller as much as possible.
<b>Omitting data processing functions</b>	Data processing functions are the operations that the system component performs on the data (e.g. create, read, update, delete). The previously defined functional definition helps in preventing accidentally omitting these functions.
<b>Large amount of tramp data</b>	When system's components are organized hierarchal, data needs to be passed through these components. Sometimes, this passing data is not used (tramp data); it passes only to be passed to another component to be used there. If this data was not managed carefully, it can reduce readability and lead to confusion.

Table 11: Risk factors for specifying design activity

### 3.2.7 Documenting Design Activity

In this activity, the main output of the design phase (i.e. design document DD) is produced. It defines the framework of the solution that helps leaders to control the project during the implementation and the remaining (Sommerville, 2006). Table 12 summarizes the risk factors for documenting design activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Incomplete Design Document</b>	The design document must be detailed enough to allow the programmers to work independently. If the design document lacks these important details then the programmer may not work independently (Board for Software Standardization and Control, 1995b).
<b>Large Design Document</b>	Although the design document must be detailed enough to ease the work of programmers, it should avoid extensive unimportant specification, which cause the design document to become large and thus non-readable (Board for Software Standardization and Control, 1995b).
<b>Unclear Design Document</b>	If the components in the design document are not clearly defined; their inputs, outputs, functions and relationships were not stated properly. Moreover, if the design

	document was written in an uncommon natural language, then the design document is unclear and might be non readable by developers (Board for Software Standardization and Control, 1995b).
<b>Inconsistent Design Document</b>	Inconsistency usually results from duplication or overlapping between components. For example, if more than one component implements the same functional requirement, then this will lead to duplication and redundancy and thus to inconsistency in the design document (Board for Software Standardization and Control, 1995b). Also, the same names may be assigned to different things which might lead to confusion.

Table 12: Risk factors for documenting design activity

### 3.3 Implementation and Unit Testing Phase

Herein, the actual development of the system starts, where the programming takes place in order to execute the previously defined design as a set of programs or program units. This phase incorporates two main activities; coding and units testing in an iterative manner (Somerville, 2006). The risk factors for each activity are shown in tables 13-14 respectively.

#### 3.3.1 Coding Activity

Coding is the process of writing design modules in the predefined programming language; this includes developing the user interfaces. Then each resultant source code module is tested in the unit testing activity (Board for Software Standardization and Control, 1995b). Table 13 summarizes the risk factors for the coding activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Non-readable Design Document</b>	If the design document was large, unclear then it might be non-readable nor understandable by programmers, and thus they will be unable to decide what to code.
<b>Programmers cannot work independently</b>	If the design document was incomplete, then programmers will not be able to work independently since they have to make their own decisions to fill the gaps in the design document, which may affect the programmers working on other components.
<b>Developing the wrong user functions and properties (Boehm,1991)</b>	Implementing functions and properties depends largely on the design specification details listed in the design document. If the design document was non-readable, inconsistent and incomplete then programmers may develop the wrong user functions and properties.
<b>Developing the wrong user interface (Boehm,1991)</b>	Designing a good user interface is a very important aspect; it helps make the system more understandable and usable, which results in a greater user acceptance. Otherwise, the project could fail. Developing the correct user interface requires a good understanding of user needs and detailed specification in the design.

<b>PL does not support architectural design</b>	If the programming language was not selected early in the design phase with respect to the architectural design method in use, then the programmer will fall into the trap where he cannot implement the architectural design using the previously selected programming language.
<b>Modules are developed by different programmers</b>	In large projects, development team usually has more than one programmer. These programmers may work on different components, and each may follow his own way of thinking and coding, this will lead to inconsistent, complex and ambiguous code. Moreover, if they work on the same component, then different versions for the same component will result.
<b>Complex, ambiguous, inconsistent code</b>	Programmers during coding may not follow coding standards and best practices in programming; this will result in large, complex, ambiguous and inconsistent code.
<b>Different versions for the same component</b>	If the same component were developed by different programmers in the team, then different versions for the same component may exist, causing problems in integration.
<b>Developing components from scratch</b>	If the component is to be built for the first time, or if there is no available expertise to maintain the old ones in order to be used in the current system, then the developers tend to build the component from scratch, this will take time and effort more than if reusable components with maintainability expertise already exist.
<b>Large amount of repetitive code</b>	In some projects types, specific pieces of code have to be rewritten repeatedly. If this was done manually, it will consume time, effort and budget.
<b>Inexperienced Programmers (Shahzad et al. , 2009)</b>	Programmers have to be experienced in the selected programming language, else, many syntax errors may occur, the resultant code might be complex and ambiguous, wrong functions, properties and user interfaces might be developed.
<b>Too many syntax errors</b>	If the selected programming language was very sensitive and has bad-quality compilers and debuggers, then the programmers may commit syntax errors while writing code especially if they were inexperienced in this programming language.
<b>Technology change (Odzaly et al., 2009)</b>	The project may involve the use of new technologies that has not been use before. Developers may find it difficult to deal with these technologies.

Table 13: Risk factors for coding activity

### 3.3.2 Unit Testing Activity

Herein, each source code module is tested in order to verify that each module meets its specifications and performs what it is supposed to do before these modules are integrated and tested as a whole system (Sommerville, 2006). Table 14 summarizes the risk factors for the unit testing activity.

<b>Risk Factor</b>	<b>Description</b>
<b>High fault rate in newly designed components</b>	If the component was developed from scratch, then it is tested and used for the first time, this means that many of the undiscovered errors and faults might be revealed here.
<b>Code is not understandable by reviewers</b>	Doing the unit testing, developers have to review the code from time to time in order to correct the errors which caused the component's faults. If this code was not understandable they would be unable to do that.
<b>Lack of complete automated testing tools (Rajendran)</b>	Yet, testing process is poorly automated. Besides, it has many repetitive activities. If these activities were not automated, the testing process will be boring and monotonous. Although unit testing is a large discipline in SDLC, few tools are available that support this activity (Rajendran). Most of the currently available tools support a part of the unit testing activity (i.e. coverage analysis tools) (Rajendran).
<b>Testing is monotonous, boring and repetitive (Rajendran)</b>	As mentioned before, if the testing process were not automated, it will be monotonous and boring and will continue to fail to produce results.
<b>Informal and ill-understood testing process (Rajendran)</b>	Mostly, testing process is practiced informally by adapting intuitive techniques because testing is considered as a complementary (not essential activity), and little training is given to the developers on testing.
<b>Not all faults are discovered in unit testing</b>	Some errors remain unrevealed during the unit testing; this might be due to the testing techniques in use and lack of testing automation.
<b>Poor documentation of test cases (Rajendran)</b>	Test cases have to be documented automatically while doing the testing for effective future use for similar cases.
<b>Data needed by modules other than the under testing one</b>	In unit testing, each unit is tested individually. The module being tested might need data from another module or send it to another module; this is solved by coding drivers and stubs (Rajendran).
<b>Coding Drivers and Stubs</b>	While testing a module, drivers and stubs are used to simulate the other required modules needed to complete the test successfully. Stub is the calling module and the driver is the called module. More clearly; Stub is the piece of code that replaces modules that are subordinates to the module being tested. Driver is the piece of code that accepts test case data and passes that data to the module that is being tested. Coding Drivers and stubs may consume time and effort, which are considered additional since these pieces of code are not delivered with the final system. Besides, these additional pieces of code may contain defects that require additional effort for debugging and correcting.
<b>Poor Regression Testing (Rajendran)</b>	Regression test in unit testing aims to rerun all the already successful run affected test cases when a change is made to an existing code (Rajendran). Although regression testing saves time and money, it might do the opposite if most or all of the original test cases were selected and the time is limited.

Table 14: Risk factors for unit testing activity

### 3.4 Integration and System Testing Phase

In this phase, the complete software system is produced by integrating and testing the unit tested modules (input) in an iterative manner. Then the integrated system is introduced to the system testing (Sommerville, 2006). This phase incorporates three activities: integration, integration testing, and system testing activity. The risk factors for each activity are shown in tables 15-17 respectively.

#### 3.4.1 Integration Activity

In this activity, the individual units resulting from coding and unit testing are combined into a complete working system. Table 15 summarizes the risk factors for the integration activity.

Risk Factor	Description
<b>Difficulties in ordering components' integration</b>	Integration should be done incrementally; else, errors that result from the integration could not be localized easily. Usually, developers get confused in which component to integrate first. The wrong ordering of integration may yields in the presence of bugs and errors, and the inability to produce the desired functionality. (Board for Software Standardization and Control, 1995c)
<b>Integrate the wrong version of components</b>	While developing components, multiple versions for the same component may exist. If the wrong component was selected to be integrated, then the resultant system may not produce the desired functionality, and may not perform as well as it is expected.
<b>Omissions or oversights</b>	If an important component was omitted during the integration process, some required system functionalities will be missed. Moreover, if it was forgotten to run a script that is required for integration, this may lead to errors and incorrect results.

Table 15: Risk factors for integration activity

#### 3.4.2 Integration Testing Activity

After integrating each component, a kind of testing known as Integration Testing is performed in order to evaluate the interactions between these components and to verify that they interface correctly. Table 16 summarizes the risk factors for the integration testing activity.

Risk Factor	Description
<b>A lot of bugs emerged during the integration</b>	If integration was not done properly, wrong versions were integrated, and many omissions and oversights occurred, many error and bugs may appear while testing the integrated system.
<b>Data Loss across an interface</b>	While exchanging data between modules through an interface, the data coming out from a module may not go the desired module. This might happen due to mismatch in the number or order of parameters between the calling and called components.

<b>Integration may not produce the desired functionality</b>	When combining sub-functions, modules and components this may not produce the desired functionality.
<b>Difficulties in localizing errors</b>	If the components were not integrated incrementally, it would be difficult for the developers to localize error, in other words, it would be difficult to determine exactly the module where the bug exists.
<b>Difficulties in repairing errors</b>	After localizing errors in the integrated system, they need to be fixed. Any change may affect other modules, consequently, many errors and bugs could appear which make it more difficult to localize and repair from these new errors.

Table 16: Risk factors for integration testing activity

### 3.4.3 System Testing Activity

Herein, the integrated software system is tested to ensure that the software system meets the software requirements and system (Sommerville, 2006). Table 17 summarizes the risk factors for the system testing activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Unqualified testing team</b>	Testing team experience has a significant influence on the testing process. Unqualified testers may destroy the whole process, since they might misuse the available tools, resources and techniques. Also, testing teams often lack skilled programmers, since testing is considered a trivial activity and can be performed by anybody else.
<b>Limited testing resources</b>	Time, budget, tools and other testing resources can hinder the testing process; either in their unavailability or in their misuse.
<b>Inability to test in the operational environment</b>	At times, the system cannot be tested in the real environment for different reasons like the difficulties in delivery, installation with time and budget contention.
<b>Impossible complete testing (Coverage Problem) (Kaner &amp; Tech, 2003)</b>	To be realistic, testers actually cannot test everything. Since there are many possible variables, combinations, sequences, HW/ SW configurations, and many possible interactions for the user with the system.
<b>Testers rely on process myths (Kaner &amp; Tech, 2003)</b>	Usually, testers trust the company's claims about project requirements, process and resources and depend upon this while doing their job. They design their tests early in the SDLC according to the early defined requirements and specifications. After all, the real needs of the customer become clearer, while the system is designed and implemented according to the clear needs and specifications while the test designs remains according to the initial specifications. This will cause the testing cannot cope with requirements changes. Moreover, they may misallocate resources due to these myths.
<b>Testing cannot cope with requirements change</b>	In most cases, users' needs continuously change. Tests are designed according to the initial description of requirements and cannot change to cope with requirements

	changes.
<b>Wasting time in Building testing tools</b>	Testers sometimes distracted from testing in building testing tools, they waste time in Building testing tools instead of doing testing, what will negatively affects the testing process.
<b>The system being tested is not testable enough</b>	If the implemented requirements were not verifiable and if quality assurance principles were not applied properly in the SDLC to choose and implement easy-to-test components, then the system might be difficult to test.

Table 17: Risk factors for system testing activity

### 3.5 Operation and Maintenance Phase

This is the final phase in the SDLC and normally the longest phase, in which the software is delivered to the customer and deployed, tested for user acceptance and maintained for any faults exist. This phase includes the following activities: installation, operation, acceptance testing, and maintenance (Sommerville, 2006). The risk factors for each activity are shown in tables 18-21 respectively.

#### 3.5.1 Installation Activity

In this activity, the software system is delivered to the customer, deployed and put into practical use (Sommerville, 2006). Table 18 summarizes the risk factors for the installation activity.

<b>Risk Factor</b>	<b>Description</b>
<b>Problems in installation</b>	If the deployers are not experienced enough, do not have the adequate knowledge of the system nature and how it works, If the system is complex and distributed and if the real environment is challenging, it may be difficult to install the system or it might be installed incorrectly.
<b>The effect on the environment</b>	When installing the system, it may affect the environment it works in. Mostly, the user does not accept this. If this has to happen, it must be insignificant.
<b>Change in environment</b>	When installing the system, deployers might get shocked for the system cannot be deployed correctly due to change in environment, especially the hardware advancement (Shahzad et al., 2009). This change in environment is inevitable due to the fact that continuous development is natural especially if it lasts a long time from the system analysis to delivery and installation.

Table 18: Risk factors for installation activity

#### 3.5.2 Operation Activity

Herein, the software system is operated, and the end-users are trained on its operation and services. Table 19 summarizes the risk factors for the operation activity.



<b>Risk Factor</b>	<b>Description</b>
<b>New requirements emerge</b>	While operating the system, end users might find that new requirements have to be implemented in order to meet the current actual user needs, business, environmental and organizational changes.
<b>Difficulties in using the system</b>	It is common for the end-users to find it difficult to use any newly installed system. But if this lasts along, it might threaten the acceptability of the system.

Table 19: Risk factors for operation activity

### 3.5.3 Acceptance Testing Activity

The delivered system is put into acceptance testing from the end-users to verify that it meets the end-users requirements. Table 20 summarizes the risk factors for the acceptance testing activity.

<b>Risk Factor</b>	<b>Description</b>
<b>User resistance to change (Huang &amp; Han, 2008)</b>	Recent research shows that end-users have a great impact on project success and project failure. Naturally, Human beings reject changes on the way they perform especially if these changes were imposed externally. This rejection greatly affect their acceptance to the new system negatively.
<b>Missing capabilities</b>	Doing the acceptance testing, end-users may find some of the required needs and capabilities they expected to find in the newly installed system omitted (Board for Software Standardization and Control, 1995e).
<b>Too many software faults</b>	If not all faults were discovered and mitigated before system operation, they might be discovered later. The cost of discovering and maintaining such faults exceeds it if it was discovered before.
<b>Testers do not perform well</b>	End users or user acceptance testers may do their job poorly due to problems in the operational environment, unqualified management, lack of tools and testing resources, and lack of the involvement of different system stakeholders.
<b>Suspension and Resumption problems</b>	Testers might find it difficult to decide whether to continue doing the acceptance testing or suspend when a problem is discovered (Board for Software Standardization and Control, 1995e).
<b>Insufficient data handling</b>	When the system is put into real operation, it might be overloaded with large amounts of users' data that cannot be handled due to shortcomings in the system.

Table 20: Risk factors for acceptance testing activity

### 3.5.4 Maintenance Activity

Any errors, faults, improvements revealed in the acceptance testing are resolved in the maintenance activities. This may include fixing errors, improving system implementation, enhancing its services and upgrading the software (Sommerville, 2006). Software maintenance activity may involve

repeating previous phases; hence, it is the longest phase (Sommerville, 2006). Table 21 summarizes the risk factors for maintenance activity.

<b>Risk Factor</b>	<b>Description</b>
<b>The software engineer cannot reproduce the problem</b>	After customers report for a problem, software engineers have to try to reproduce the problem by asking end users questions that lead to the causes of the problem. If the problem was non-producible, or if customer description of the problem was not detailed enough, then it will be difficult for the software engineers to point out to the problem exactly and find solutions.
<b>Problems in maintainability</b>	The system might be difficult to change by its nature due to its rigid architecture or due to constraints forced by end-users or developers (Board for Software Standardization and Control, 1995e).
<b>Budget Contention</b>	Since this phase is the longest in the SDLC and most of its activities need to be repeated. Often, the allocated budget does not account for this. The cost of repeating these activities may exceed the available budget, causing the operation and maintenance phase to be cut while the system is not accepted yet.

Table 21: Risk factors for maintenance activity

### 3.6 Risk Factors common to all SDLC phases

Some risks factors threaten all the phases of the SDLC, starting from the initial inspection of the project to the final release. Table 22 summarizes the risk factors that are common to all SDLC phases.

<b>Risk Factor</b>	<b>Description</b>
<b>Continually changing requirements (Wallace, Keil &amp; Rai, 2004)</b>	Since requirements cannot be fully described at the start of the project, it might change continually over the SDLC. If this factor was not successfully mitigated, time and budget may overrun, testing may not cope with this continually changes since test plans are designed early according to the initial requirements.
<b>Time contention</b>	Time is the major risk factor that threatens all SDLC phases, mainly the implementation and testing phases. Time contention may force the developers to discard some functionalities which might be core ones, neglect some nonfunctional requirements and other design quality issues and do the testing poorly in order to go in progress and deliver on time.
<b>Project Funding Loss (Shahzad et al. , 2009)</b>	Project funding might be interrupted at any phase in the SDLC due to lack of commitment from the funding agencies. Once the funding is lost, the project cannot be completed and it directly goes to fail.
<b>Team Turnover (Shahzad, A. Al-Mudimigh &amp; Ullah, 2010)</b>	In most organizations, experienced team member are looking for better job vacancies and leave their work if any was found. This factor threatens any project in any of its phases.
<b>Data Loss</b>	Project documents can be lost for different reasons; natural

<b>(Shahzad &amp; Iqbal, 2007)</b>	disasters, viruses and intruders, developers run away with codes, etc.
<b>Miscommunication (Huang &amp; Han, 2008)</b>	Many troubles may appear if there was miscommunication between customers, managers and developers. The developer may not understand the user actual needs, and the customers may under or overestimate their expectations.

Table 22: Risk factors common to all SDLC phases

#### 4. Conclusion

In this research, we have made our utmost effort in identifying a comprehensive list of software risk factors that covers wider range of threats through the SDLC. This list can serve as a checklist that can guide project team in identifying probable risk factors and help them in designing strategies to (mitigate/avoid) them.

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